

Project	Initial Review	Design	Approvals	Bid	Permitting	Construction	Latest Update	Previous Update
Pier	In Process	10/2025	TBD	TBD	TBD	TBD	11/25 - BDI currently working on bid package per FEMA's request; FEMA needs the bid to determine grant award amount. This does not mean construction will be starting.	11/25 - BDI currently working on bid package.
15th St. Pedestrian Bridge	Complete	Complete	In Process	By 4/30/25	TBD	TBD	12/9 - FDOT had no comments; Anchor is assembling final set of drawings for the procurement package. It will be posted for bid after that.	11/25 - Plans sent to FDOT for comments
Amphitheater	Complete	By 2/2025	TBD	TBD	TBD	TBD	12/9 - Procurement documentation and design criteria drafts will be sent to the City by 12/20 for review.	11/25 - Was discussed at last council meeting, Anchor is working on plan.
Metal Warehouse (Public Works)	By 1/2025	TBD	TBD	TBD	TBD	TBD	12/9 - Anchor is coordinating with Rigsby Crane regarding removal of water tower foundation. There are no as-builts. Rigsby will be onsite analyzing whether we can just remove the top 3'-4' instead.	11/10 - Demolition company is putting together proposal to remove foundations of water tower to free up locations on site for the metal building; will update when we receive their proposal. Anchor is also updating/finalizing Design Criteria Package and RFP and will send those drafts to City staff for review.
Kayak Launch	Complete	Complete	Complete	Complete	In Process	By 1/2025	12/9 - Being assembled. Dock is in the water, working on ramp.	11/25 - Dock ordered, arrival early December
Boat Ramp Expansion	Complete	Complete	By 1/2025	TBD	TBD	TBD	12/9 - Anchor is working on updated proposal for engineering design services to include the revised plan and seawall repair a swell as grant agreement language updates. We'll have this by 12/20.	11/25 - FWC is reviewing; they need to approve grant funds for the project changes
Boat Ramp Repairs	Complete	Complete	In Process	TBD	TBD	TBD	10/30 - Will be part of expansion project above (repairs to seawall)	10/30 - Will be part of expansion project above (repairs to seawall)
Water Tank Aeration	Complete	Complete	In Process	TBD	TBD	TBD	12/9 - Drawings sent to City, in review. Expect approval by 12/20.	11/10 - Proposed plans for system received, currently in review
Water/Sewer Assessment	In Process	TBD	TBD	TBD	TBD	TBD	10/30 - Anchor waiting for FDEP consent order	10/30 - Anchor waiting for FDEP consent order
MX-1 Relocation	In Process	TBD	TBD	TBD	TBD	TBD	10/30 - Anchor waiting for FDEP consent order	10/30 - Anchor waiting for FDEP consent order
Jetty	Complete	Complete	Complete	In Process	TBD	TBD	10/16 - Dewberry preparing bid package	10/16 - Dewberry preparing bid package
Hwy 98 Resurfacing - Moving Utilities	By 12/2024	In Process	TBD	TBD	TBD	TBD	12/9 - City Council voted to not include turn lanes; this project will be removed from the list.	11/25 - cost to move as discussed came in at \$450k. Contractor is working on other options.
Hwy 98 Resurfacing - Resurfacing Not Run by Mexico Beach	N/A	N/A	N/A	N/A	N/A	N/A	11/25 - Work is beginning.	11/25 - Work is beginning.
MobiMats (150' In Storage)	By 3/2025	By 12/20/24	TBD	TBD	TBD	TBD	12/9 - Location changing from 37th to Sunsent Park. Anchor will have new proposals by 12/20	11/25 - Drawings updated, working on permits
Boat Ramp Lean-To	In Process	By 1/31/25	TBD	TBD	TBD	TBD	12/9 - Will begin process in January 2025	11/25 - No update
Drive-On Boat Dock for BCSO	In Process	By 1/31/25	TBD	TBD	TBD	TBD	12/9 - Will begin process in January 2025	11/25 - No update
Police/Fire Station	In Process	TBD	TBD	TBD	TBD	TBD	12/9 - AtkinsRealis is working on appeal package.	11/10 - FEMA denied \$6mm of our \$10mm request, determining that the facility should be built in the existing footprint. We are appealing.
Restrooms - Parker Park, UTP Park	Complete	Complete	Complete	Complete	Complete	By 1/2025	11/25 - concrete pad at Parker dug up, waiting on base to be delivered	11/25 - concrete pad at Parker dug up, waiting on base to be delivered
Atmospheric Valve Replacement	In Process	TBD	TBD	TBD	TBD	TBD	11/25 - No update	11/25 - No update
Dune Walkovers	In Process	TBD	TBD	TBD	TBD	TBD	10/30 - Grant application submitted 10/29	10/30 - Grant application submitted 10/29
14th St. Lift Station Rehab	In Process	Complete	Complete	Complete	In Process	TBD	12/9 - We've learned the bid process was completed on 10/10/23. Low bidder has agreed to honor their price from a year ago. We are reevaluating the construction plan and permits to ensure nothing has changed over the last year. Work should begin after the new year.	
Nanook Lift Station Rehab	In Process	Complete	Complete	Complete	In Process	TBD	12/9 - We've learned the bid process was completed on 10/10/23. Low bidder has agreed to honor their price from a year ago. We are reevaluating the construction plan and permits to ensure nothing has changed over the last year. Work should begin after the new year.	
Comp Plan/LDR Revision	In Process	TBD	TBD	TBD	TBD	TBD	12/9 - Two workshops scheduled 12/16 6pm and 1/8 9am for public input.	11/25 - several meetings scheduled, will be discussed at 11/26 Council meeting
Stormwater Plan	Complete	In Process	TBD	TBD	TBD	TBD	12/9 - AVCON is working on overall plan after having on-site meetings and physical evaluation.	
Bypass Pump Platforms & Installation	Complete	Complete	Complete	In Process	TBD	TBD	11/25 - Put out for bid	11/25 - Put out for bid
Salt Creek 2	N/A	N/A	N/A	N/A	N/A	N/A	10/30 - We asked Anchor to review water permits - currently in process	10/30 - We asked Anchor to review water permits - currently in process
Not Run by Mexico Beach								
Hwy 98 and 15th St. Multi-Use Path Not Run by Mexico Beach	N/A	N/A	N/A	N/A	N/A	N/A	12/9 - FDOT responded to our questions. Answers posted on website.	11/10 - Anchor also reached out to FDOT re: the study to add a multi-use path along 15th Street and it's proposed location on the south side of the vehicular bridge. The FDOT Project Manager said they could propose the multi-use path be on the north side of the bridge to utilize the proposed pedestrian bridge. Anchor will continue to coordinate with FDOT on this.